



Disentangling User Interest and Conformity for Recommendation with Causal Embedding

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Background

• What are the **causes** behind each user-item interaction?



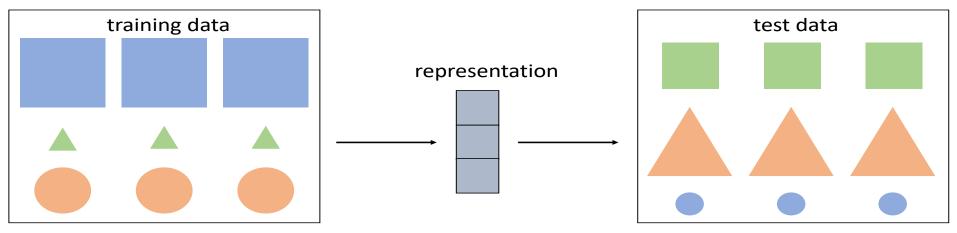
There are two main causes:

- Interest
- Conformity
 - How users tend to follow other people

Goal: Learn disentangled representations for interest and conformity

Motivation

- Why learning disentangled representations?
 - Causal recommendation under non-IID situations!
 - IID: independent and identically distributed



• Robustness

- Recommenders are trained and updated in real-time
- Training data and test data are not IID
- Interpretability
 - Improve user-friendliness
 - Facilitates algorithm developing

Causal Recommendation

• Inverse Propensity Scoring (IPS)^[1]

$$\hat{R}_{\text{IPS}}(\hat{Z}|P) = \frac{1}{|\mathcal{U}|} \sum_{u \in \mathcal{U}} \frac{1}{|\mathcal{S}_u|} \sum_{i \in \mathcal{S}_u^*} \frac{c(\hat{Z}_{u,i})}{P_{u,i}}$$
$$= \frac{1}{|\mathcal{U}|} \sum_{u \in \mathcal{U}} \frac{1}{|\mathcal{S}_u|} \sum_{i \in \mathcal{S}_u} \frac{c(\hat{Z}_{u,i})}{P_{u,i}} \cdot O_{u,i} \qquad \begin{array}{c} \text{propensity} \\ \text{score} \end{array}$$

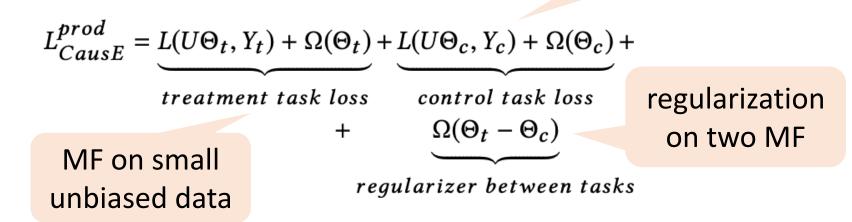
- Propensity score is estimated from item popularity
- Intuition: impose lower weights on popular items, and boost unpopular items
- Interest and popularity are bundled as one unified representation
 Two factors are entangled!

[1] Yang, L., Cui, Y., Xuan, Y., Wang, C., Belongie, S., & Estrin, D. (2018, September). Unbiased offline recommender evaluation for missing-not-at-random implicit feedback. In Proceedings of the 12th ACM Conference on Recommender Systems (pp. 279-287).

Causal Recommendation

• Causal Embeddings (CausE)^[1]

MF on large biased data



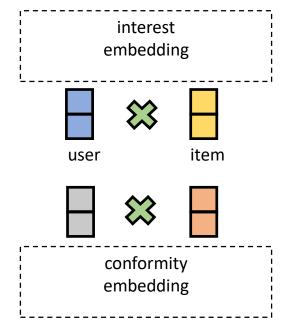
- Require a large fraction of biased data and a small fraction of unbiased data
- Perform two MF on biased and unbiased data, respectively
- Impose L1/L2 regularization on two MF

Still entangled representations!

Disentangling interest and conformity

- Variety of conformity
- Conformity depends on both users and items
- One user's conformity varies on different items, and conformity towards one item varies for different users
- Learning disentangled representations is intrinsically hard
- Only observational data is accessible.
- No ground-truth for user interest.
- An interaction can come from one or both factor
- Careful designs are needed for combining the two factors to make recommendations.

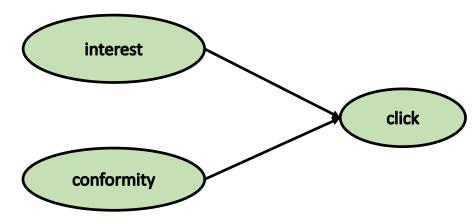
- Disentangling Interest and Conformity with Causal Embedding (DICE)
- Challenge 1: Variety of conformity
- Our proposal: Adopt separate embeddings of interest and conformity for users and items
 - Benefit 1: Embedding proximity in high dimensional space can express the variety of conformity (challenge 1 addressed)
 - Benefit 2: Independent modeling of interest and conformity



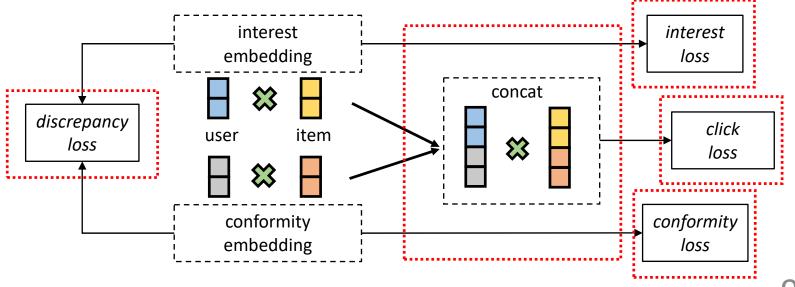
- Disentangling Interest and Conformity with Causal Embedding (DICE)
- Challenge 2: Learning disentangled representations is intrinsically hard
- **Our proposal**: Utilize the colliding effect from causal inference to obtain cause-specific data.

Intuition:

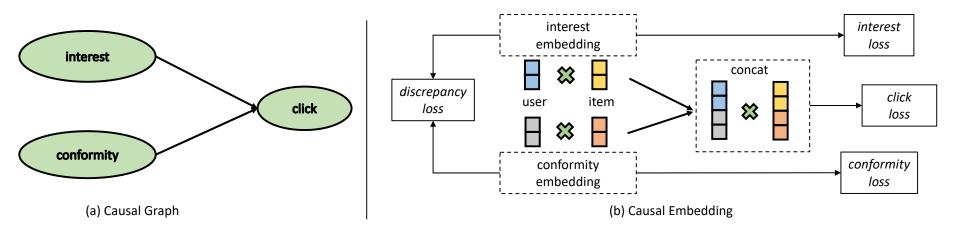
Train interest/conformity embeddings with interactions that are caused by interest/conformity



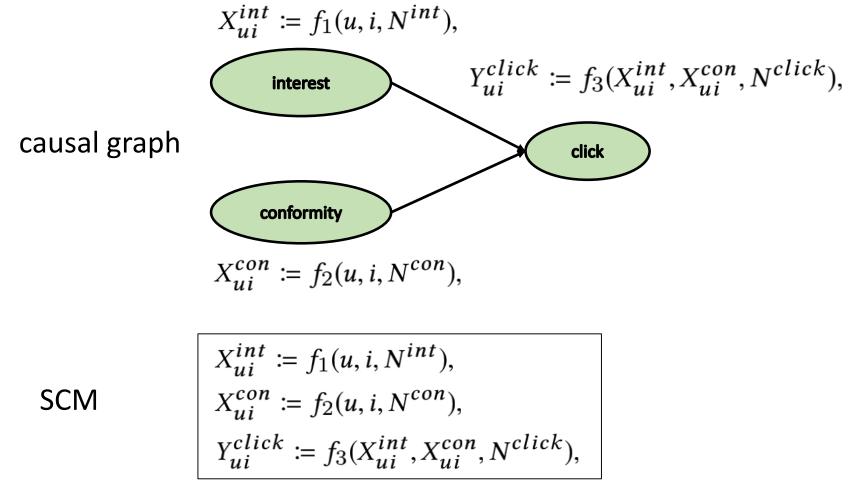
- Disentangling Interest and Conformity with Causal Embedding (DICE)
- Challenge 3: Aggregation of the two factors is complicated
- **Our proposal**: Leverage multi-task curriculum learning to combine the two causes.



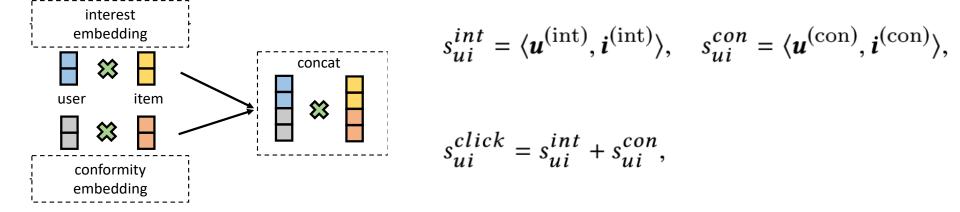
- Disentangling Interest and Conformity with Causal Embedding (DICE)
- Causal Embedding
- Disentangled Representation Learning
- Multi-task Curriculum Learning



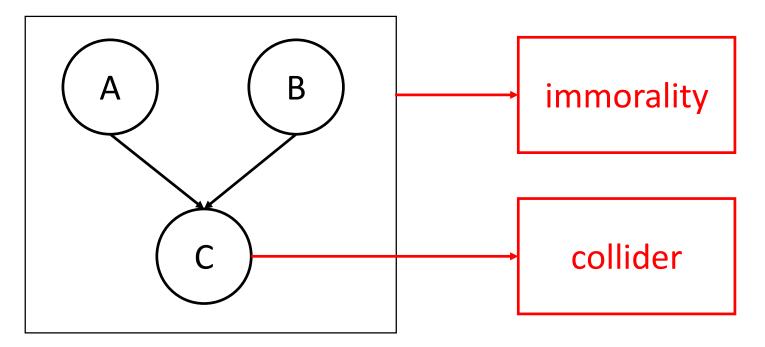
Causal graph and Structural Causal Model (SCM)



- Causal embedding
- Separate embeddings for interest and conformity
 - User: $u^{(int)}$, $u^{(con)}$
 - Item: $i^{(int)}$, $i^{(con)}$
- Use inner product to compute matching score
- Predict click by combining two causes

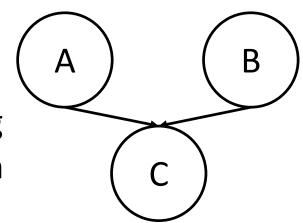


- Mining cause-specific data with causal inference
- Immorality and collider



- Colliding effect
- A and B are independent
- A and B are **NOT** independent when **conditioned on C**

- Mining cause-specific data with causal inference
- e.g.
 - A: whether a student is talented
 - B: whether a student is hard-working
 - C: whether a student passes an exam



Bob passes the exam, and Bob is not talented

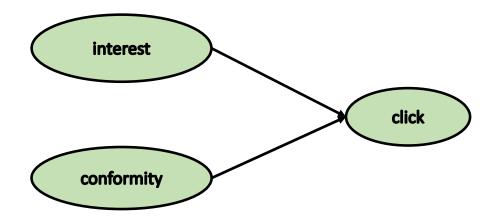


- He is hard-working with high probability
- Alice doesn't pass the exam, and Alice is talented



She is most likely not hard-working

- Mining cause-specific data with causal inference
- The **colliding effect** can come to help!
- Click is the collider of interest and conformity!



- Use popularity as a **proxy** for conformity
- A clicked item with low popularity

high interest

• An unclicked item with high popularity



- Notation
- *M^I* : interest matching probability matrix
- *M^C* : conformity matching probability matrix

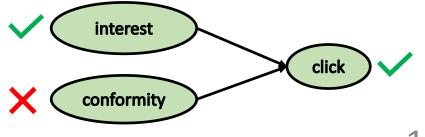
Case 1: u clicks a popular item a, doesn't click an unpopular item b

$$M_{ua}^{C} > M_{ub}^{C},$$

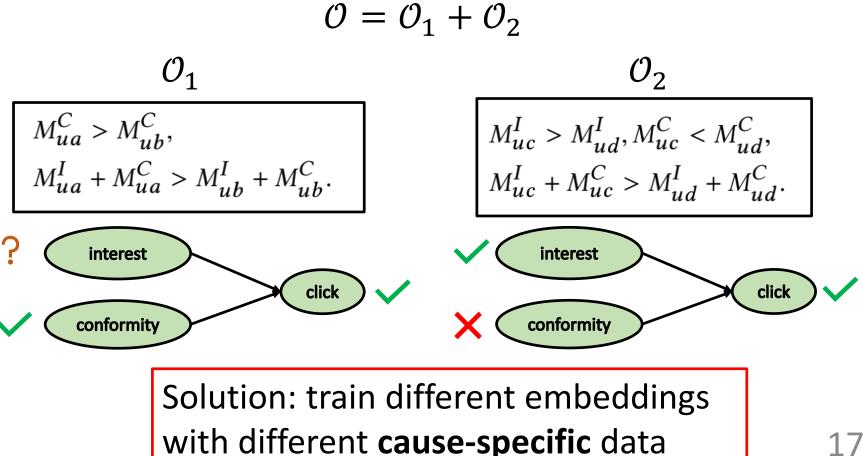
$$M_{ua}^{I} + M_{ua}^{C} > M_{ub}^{I} + M_{ub}^{C}.$$

Case 2: *u* clicks an unpopular item *c*, doesn't click a
popular item *d*

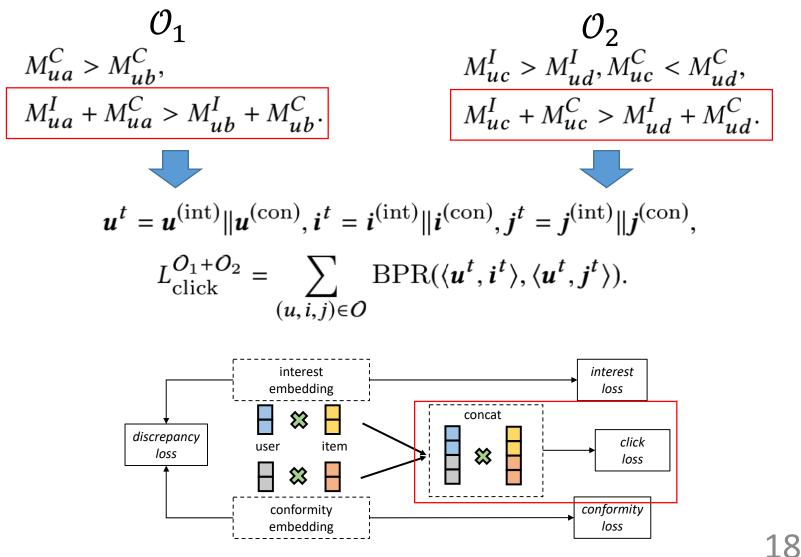
$$\begin{split} M^{I}_{uc} &> M^{I}_{ud}, M^{C}_{uc} < M^{C}_{ud}, \\ M^{I}_{uc} &+ M^{C}_{uc} > M^{I}_{ud} + M^{C}_{ud}. \end{split}$$



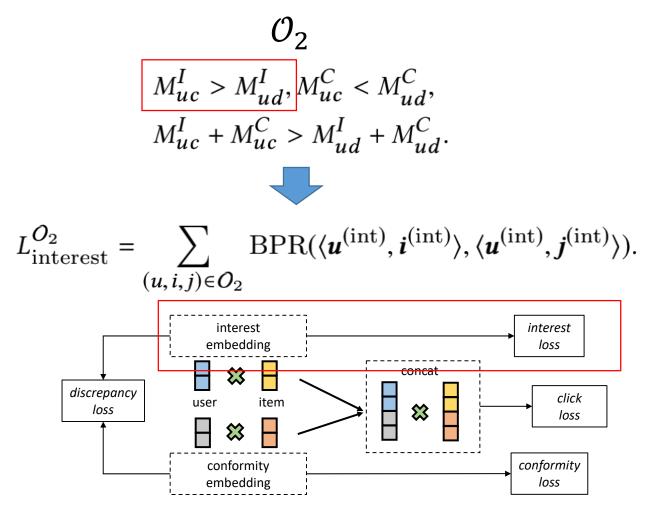
- \mathcal{O} : whole training set (u, i, j): user, pos item, neg item
- \mathcal{O}_1 : negative samples **more popular** than positive samples
- \mathcal{O}_2 : negative samples less popular than positive samples



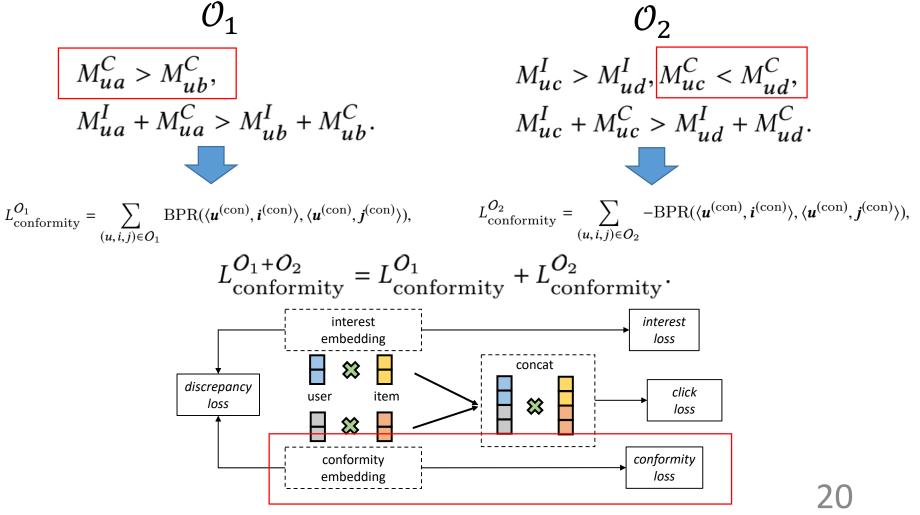
• Main task: estimating clicks



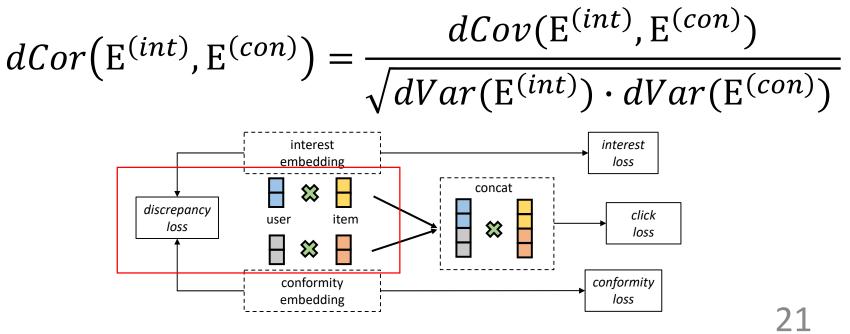
- Interest modeling
 - Only use interest embedding



- Conformity modeling
 - Only use conformity embedding



- Discrepancy task
 - direct supervision on disentanglement
- L1-inv: $-L1(\mathbf{E}^{(int)}, \mathbf{E}^{(con)})$
- L2-inv: $-L2(\mathbf{E}^{(int)}, \mathbf{E}^{(con)})$
- distance correlation:



• Multi-task learning

 $L = L_{\rm click}^{O_1+O_2} + \alpha (L_{\rm interest}^{O_2} + L_{\rm conformity}^{O_1+O_2}) + \beta L_{\rm discrepancy}.$

- Popularity based Negative Sampling with Margin (PNSM)
 - Popularity of the positive item: p
 - Sample negative items with popularity:
 - Larger than p + m
 - Lower than p m
 - Large *m*: high confidence on inequalities, easy
 - Small *m*: low confidence on inequalities, hard
- Curriculum learning: an easy-to-hard strategy
 - decay m, α and β by a factor of **0.9** after each epoch

	•	
EXI	perim	ents

Dataset	User	Item	Interaction	Ent. Train	Ent. Test
Movielens-10M 3 Netflix 3	37962 32450	4819 8432	1371473 2212690	6.22 6.85	7.97 8.54

- Datasets:
 - Movielens-10M
 - Netflix
- Evaluation: non-IID protocol (same with CausE^[1]):
 - Train: 60% normal+ 10% intervened
 - Validation: 10% intervened
 - Test: 20% intervened
- Metrics:
 - Recall, Hit Ratio, NDCG
- Recommendation models
 - MF^[2]
 - LightGCN^[3]

[1] Bonner, S., & Vasile, F. (2018, September). Causal embeddings for recommendation. In Proceedings of the 12th ACM conference on recommender systems (pp. 104-112).

[2] Rendle, S., Freudenthaler, C., Gantner, Z., & Schmidt-Thieme, L. (2012). BPR: Bayesian personalized ranking from implicit feedback. arXiv preprint arXiv:1205.2618.

[3] He, X., Deng, K., Wang, X., Li, Y., Zhang, Y., & Wang, M. (2020, July). Lightgcn: Simplifying and powering graph convolution network for recommendation. In Proceedings of the 43rd International ACM SIGIR Conference on Research and Development in Information Reprieval (pp. 639-648).

- **RQ1:** How does our proposed DICE framework perform compared with state-of-the-art causal recommendation methods under **non-IID circumstances**?
- RQ2: Can the proposed DICE framework guarantee interpretability?
- RQ3: Can the proposed DICE framework guarantee robustness?

• Overall Comparison

Dataset				Moviele	ens-10M		Netflix						
		TopK = 20			TopK = 50			TopK = 20			TopK = 50		
Model	Method	Recall HR NDCG		Recall	HR	NDCG	Recall	HR	NDCG	Recall	HR	NDCG	
	None	0.1286	0.4429	0.0846	0.2346	0.6295	0.1170	0.1122	0.5194	0.0943	0.1928	0.6749	0.1185
	IPS	0.1335	0.4434	0.0852	0.2376	0.6288	0.1174	0.1058	0.4882	0.0864	0.1855	0.6562	0.1112
	IPS-C	0.1367	0.4564	0.0875	0.2429	0.6383	0.1203	0.1119	0.5046	0.0919	0.1938	0.6700	0.1174
MF	IPS-CN	0.1412	0.4700	0.0925	<u>0.2509</u>	0.6477	0.1264	0.1080	0.5042	0.0935	0.1912	0.6621	0.1185
	IPS-CNSR	0.1365	0.4588	0.0895	0.2419	0.6366	0.1219	0.1110	0.5159	0.0948	0.1937	0.6713	0.1192
	CausE	0.1157	0.4066	0.0744	0.2121	0.5924	0.1037	0.0935	0.4641	0.0782	0.1651	0.6272	0.0994
	DICE	0.1634	0.5197	0.1084	0.2872	0.6975	0.1468	0.1258	0.5545	0.1070	0.2164	0.7090	0.1345
	None	0.1378	0.4625	0.0898	0.2513	0.6505	0.1247	0.1026	0.4908	0.0870	0.1842	0.6609	0.1112
	IPS	0.1394	0.4645	0.0919	0.2538	0.6473	0.1275	0.1101	0.5091	0.0950	0.1941	0.6657	0.1203
	IPS-C	<u>0.1478</u>	0.4829	0.0971	0.2654	0.6632	0.1339	<u>0.1157</u>	0.5219	0.1004	0.2037	0.6816	0.1270
GCN	IPS-CN	0.1119	0.3997	0.0701	0.2281	0.6112	0.1057	0.0726	0.3991	0.0643	0.1472	0.5841	0.0866
	IPS-CNSR	0.1300	0.4427	0.0852	0.2336	0.6282	0.1171	0.0826	0.4337	0.0715	0.1589	0.6124	0.0940
	CausE	0.1027	0.3729	0.0632	0.2044	0.5811	0.0941	0.0838	0.4289	0.0677	0.1569	0.6119	0.0902
	DICE	0.1812	0.5563	0.1228	0.3100	0.7216	0.1629	0.1420	0.5910	0.1217	0.2367	0.7340	0.1499

Table 2: Overall performance on Movielens-10M dataset and Netflix dataset.

Observations

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Table 2: Overall performance on Movielens-10M dataset and Netflix dataset.

 Our proposed DICE framework outperforms baselines with significant improvements with respect to all metrics on both datasets.

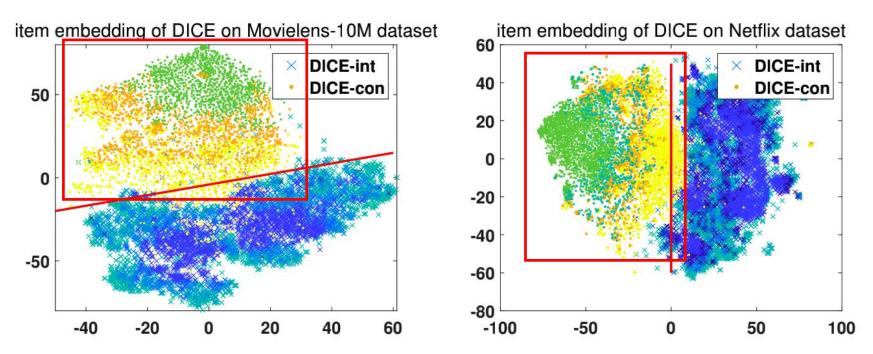
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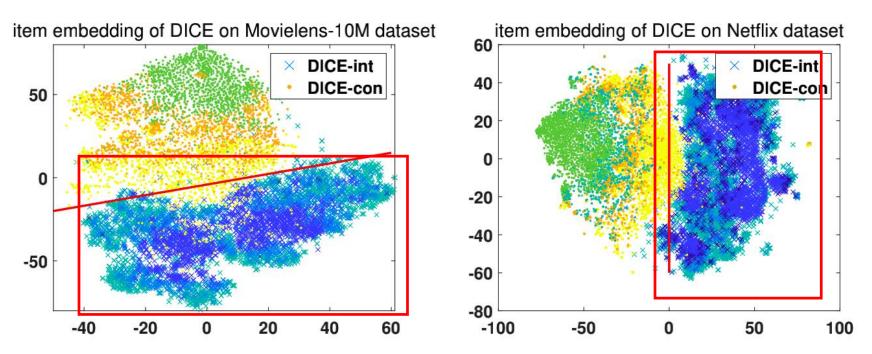
• DICE is a highly general framework which can be combined with various recommendation models.

Interpretability



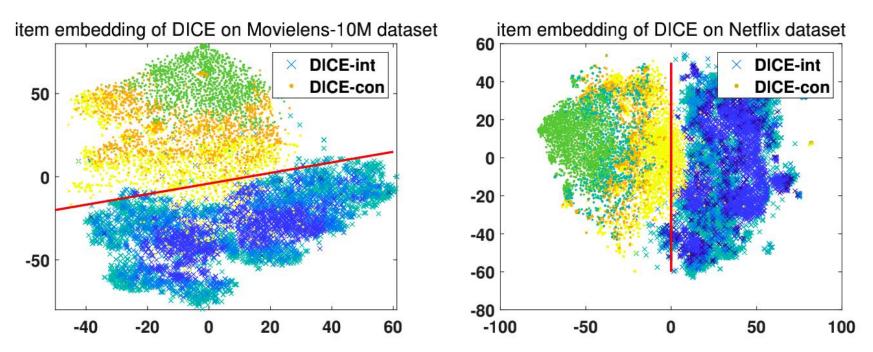
• Conformity embeddings of items with different popularity form layers.

Interpretability



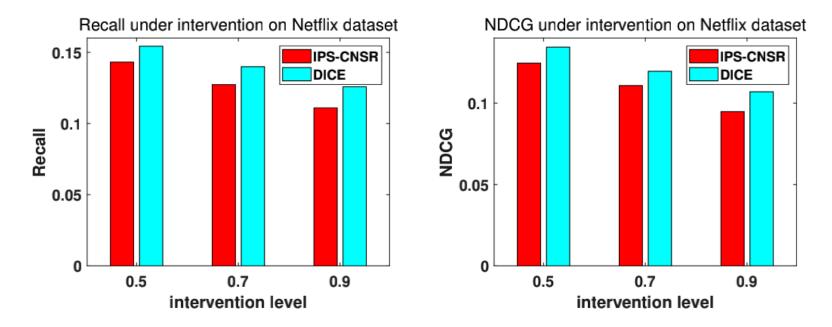
 Interest embeddings of items with different popularity are uniformly distributed in the space.

Interpretability



 Conformity embeddings largely captures conformity, and interest embeddings squeeze out conformity

Robustness



- Test data with different strength of intervention
- DICE is more robust than IPS based method under different levels of intervention

Conclusion and Future Work

- We propose to learn disentangled representations of user interest and conformity for recommendation with tools of causal inference. A general framework DICE is developed which shows great robustness and interpretability under non-IID situations.
- Future work
- Extend DICE to incorporate more features.
- Learn disentangled representations for **finer-grained user interest**, e.g. price preference, brand preference...
- Codes can be found at: <u>https://github.com/tsinghua-fib-lab/DICE</u>

Thanks for listening!

Contact: liyong07@tsinghua.edu.cn Lab Info: http://fi.ee.tsinghua.edu.cn

